

## Kindergarten – 6<sup>th</sup> Grade Families

### Unit 7, Lesson 32: Elijah on Mount Carmel

**Lesson Aim:** To acknowledge God as the one true God.

**Bible Story:** 1 Kings 18:21, 24, 26-27, 31- 32, 36-3

**What He Has Done:** God sent fire to prove He is the one true God.

**Key Verses:** 1 Kings 18:37-39

1. **Watch Skit:** <https://vimeo.com/showcase/5325402/video/282572032>
2. **Read Bible Story and discuss:** 1 Kings 18:21, 24, 26-27, 31- 32, 36-3

Additional Supplies: None

**What happened when the prophets asked Baal to light their altar with fire?** *(Nothing.)*  
**How long did they keep calling to Baal.** *(All day.)* **What did Elijah have the people do to make his altar impossible to light with fire?** *(Poured four large jars of water on it three times.)* **Why do you think Elijah made his altar fireproof?** *(So people would know the real God is even more powerful than fire or water.)* **What did the people do when the God of Elijah set fire to the altar and burned up all the water in the trench?** *(They fell down and cried, “The Lord—He is God! The Lord— He is God!”)* **Why did Elijah want the people to know which god was the one true God?** *(So they would turn their hearts back to the one true God and follow only Him.)*

The prophets of Baal put their hope in a false god; they were sure Baal would answer with fire. Elijah put all his hope in the one true God. Before the fire came, Elijah asked the people how long they would believe in more than one god. He said, “If the Lord is God, follow Him; but if Baal is God, follow him.” But the people said nothing.

Many of the people there believed in God, but they also put their hope in Baal or Asherah. In the same way, today, many people follow more than one god. They believe in Elijah’s God yet they also put their hope in other things to meet their needs, such as lucky charms or their own plans to become popular, rich, or powerful. Even good things like goals for success can become so important to us that we believe they will give us what we need. Some believe everyone can choose or make up their own god to meet their needs. What are some things you or your friends might put hope in besides the one true God? *(Children respond.)*

The fire proved to everyone that God was the one true God. Have you ever had an experience or learned of a miracle that somehow showed you God is real? *(Children respond.)* Imagine Elijah saying these words to you: “If the Lord is God, follow Him.” How might remembering this story help you or others to follow the one true God? *(Children respond.)*

### 3. **Game:** One God, One Flame

**Purpose:** For children to acknowledge God is the one true God.

**Supplies:** Paper plates (one per person), crayons, Unit 7 Bible Memory Verse Song, music player

**Prepare:** Draw and color flames on the front of one plate. Mix the flame plate in with the blank plates. Scatter the plates face-down on the floor.

**Elijah built an altar so God would send fire to show the people He is the one true God. God answered Elijah with fire so hot that it burned up the altar, the wet wood, and all the water in the trench. God is all-powerful. Let's play a game and think of things we have seen or experienced that show us God's power. As we play the game, listen to the words of our new Bible Memory Verse Song. These verses from the Bible tell some of the many things God does that prove He is the one true God.**

**Directions:**

1. Play the Unit 7 Bible Memory Verse Song as players walk around the room.
2. When the music stops, each person stands on a plate.
3. On your signal, the players pick up their plates and turn them over. The person with the flame plate gives a reason he or she thinks God is mighty or powerful.
4. Collect and shuffle the plates. Scatter them on the floor face-down and play again.

### 4. **Game:** Picture God's Power

**Purpose:** Children learn the meaning of the Unit 7 Bible Memory Verse.

**Supplies:** Copy of Unit 7 Bible memory verse, Amos 4:12b-13; 5:14, printed for all to see, dry erase board and marker or chalkboard and chalk, timer

**Prepare:** Write the name of each New Testament book on a separate sheet of paper. Shuffle the papers. Place mixed up papers on the ground, face up.

**Directions:**

1. Choose one person to draw. Person thinks of one way God is powerful. (He sent Jesus to die on the cross, created trees, created sheep, heals people, gives food, etc.) Younger children can focus on drawing one of God's creations.
2. Set the timer for 60 seconds. (Add more time, if needed.) On your signal, the person draws a simple picture (cross, tree, sheep, person dropping crutches, plate of food, etc.) without talking.
3. The other players try to guess what the picture represents.
  - If a person guesses correctly before the time is up, they take the next turn.
  - If no one guesses, the one who was drawing picks the next person to draw.

### 6. **Sing:** <https://vimeo.com/139957047>

7. **BIBLE MEMORY VERSE:** “Prepare to meet your God, O Israel. He who forms the mountains, creates the wind, and reveals His thoughts to man, He who turns dawn to darkness, and treads the high places of the earth— the Lord God Almighty is His name.” “Seek good, not evil, that you may live. Then the Lord God Almighty will be with you, just as you say He is.”  
Amos 4:12b-13; 5:14

8. **Weekly Devotional:**

Ages 6-9:

[https://resourcewell.s3.amazonaws.com/children/prophetsandpromises/PP.U7.L32-Ages6-9\\_DailyWay.pdf](https://resourcewell.s3.amazonaws.com/children/prophetsandpromises/PP.U7.L32-Ages6-9_DailyWay.pdf)

Ages 10-12:

[https://resourcewell.s3.amazonaws.com/children/prophetsandpromises/PP.U7.L32-Ages10-12\\_W3Journal.pdf](https://resourcewell.s3.amazonaws.com/children/prophetsandpromises/PP.U7.L32-Ages10-12_W3Journal.pdf)